

Example code for simulation

This piece of code determines the variance of the median value of a sample of size 11 from a $\chi^2(9)$ distribution, and makes a histogram of the values. The square bracket indicates position in a vector. For example, `x[8]` is the 8th element of the vector `x`.

```
nloop = 100000  ## this is the number of samples of size 11
mval = 1:nloop  ## the values of the sample median are stored in this vector
for(iloop in 1:nloop){  ## beginning of loop
  x=rchisq(11,9)      ### the vector x has 11 independent chi-sq (9) values
  mval[iloop] = median(x)  ## the square brackets indicate the position
}  ## end loop
### now we have a vector mval of 100000 medians
var(mval)  ## this is the variance
hist(mval, br=100)  ## lots of breaks makes a smooth histogram
```

Code for computation of conditional probability

This code is used in the imperfect disease testing example of Chapter 3. The `if` statement is used, as well as the “double equals.” In R, the equals sign is used as an assignment, while the double equals is evaluated as true or false. The piece of code `x==y` will return `TRUE` or `FALSE` depending on whether the values of `x` and `y` are the same. In an `if` statement, the code in the curly brackets gets executed when the code within the parentheses evaluates to `TRUE`.

```
nloop=100000
numerator=0;denominator=0
for(iloop in 1:nloop){
  disease=sample(0:1,1,prob=c(.999,.001))  ## sample a person
  if(disease==0){
    test=sample(0:1,1,prob=c(.98,.02))  ## if no disease
  }else{
    test=sample(0:1,1,prob=c(.01,.99))  ## if disease
  }
  if(test==1){
    denominator=denominator+1
    if(disease==1){ numerator=numerator+1}
  }
}
numerator/denominator
```

Code for simulating from triangular density

For the answer to Exercise 19.9, we use the square brackets to indicate positions in a vector. If u is a vector of one million values as defined below, then $u \leq 1/2$ is a vector of one million values of TRUE and FALSE. The vector $y[u \leq 1/2]$ contains those values of y for which the values of u are no larger than $1/2$. In this piece of code, the vector y is defined, then filled in two steps according to the value of u .

```
u=runif(1000000)
y=1:1000000
y[u<=1/2]=sqrt(2*u[u<=1/2])
y[u>1/2]=2-sqrt(2*(1-u[u>1/2]))
hist(y,freq=FALSE,main="")
lines(c(0,1),c(0,1),lwd=3,col=2)
lines(c(1,2),c(1,0),lwd=3,col=2)
```

Code for making joint uniform figure

This code makes the figure shown in the Chapter 30 example determining the distribution of a sum of independent uniform random variables.

```
par(mar=c(0,0,0,0))
par(mfrow=c(1,1))
par(bty="n")
plot(c(-.12,1.02),c(-.12,1.02),pch="",xaxt="n",yaxt="n")
lines(c(-1,2),c(11/4,-1/4))
polygon(c(0,1,1,3/4,0),c(0,0,3/4,1,1),col="wheat1")

lines(c(-1,1),c(5/4,-3/4))
text(.2,.2,expression(u[1]+u[2]==y))
text(.34,.1,"(y in (0,1))",cex=.8)
polygon(c(0,1/4,0),c(0,0,1/4),col="wheat3")

text(.8,.8,expression(u[1]+u[2]==y))
text(.84,.71,"(y in (1,2))",cex=.8)

lines(c(-1,2),c(0,0))
lines(c(0,0),c(-1,2))
lines(c(0,0),c(0,1),lwd=3)
lines(c(1,1),c(0,1),lwd=3)
lines(c(0,1),c(0,0),lwd=3)
lines(c(0,1),c(1,1),lwd=3)
lines(c(1,1),c(-.03,.03))
text(1,-.08,1)
text(.5,-.11,expression(u[1]))
```

```

text(-.11,.5,expression(u[2]))
lines(c(-.03,.03),c(1,1))
text(-.08,1,1)

```

Code for making the cover figure

This code makes the figure shown on the cover of the book, and also as the first example in Chapter 24.

```

x=0:25*.88
y=0:25*.88
z=matrix(nrow=26,ncol=26)
for(i in 1:26){for(j in 1:26){z[i,j]=exp(-x[i]/5-y[j]/5)}}
zs=z
zs[x>=2,y>=0]=0;zs[x<=0,y>=2]=0

par(mar=c(1.6,0,0,0))

x10=c(-2,22);y10=x10;f0=matrix(0,nrow=2,ncol=2)
persp(x10,y10,f0,xlim=c(-2,20),ylim=c(-2,20),zlim=c(0,1),th=45,phi=20,shade=.1,box=FALSE)
par(new=TRUE)

persp(x,y,z,theta=45,phi=20,xlim=c(-2,20),ylim=c(-2,20),zlim=c(0,1),tick="detailed",xlab="x",ylab="y",zlab="z")
par(new=TRUE)

res=persp(x,y,z,theta=45,phi=20,xlim=c(-2,20),ylim=c(-2,20),zlim=c(0,1),tick="detailed",xlab="x",ylab="y",zlab="z")

lines(trans3d(c(2,2),c(2,2),c(0,exp(-4/5)),res))
lines(trans3d(c(1,1),c(2,2),c(0,exp(-3/5)),res))
lines(trans3d(c(1,1),c(1,1),c(0,exp(-2/5)),res))
lines(trans3d(c(2,2),c(1,1),c(0,exp(-3/5)),res))
lines(trans3d(c(1,2),c(1,1),c(0,0),res))
lines(trans3d(c(1,1),c(1,2),c(0,0),res))
lines(trans3d(c(1,2),c(2,2),c(0,0),res))
lines(trans3d(c(2,2),c(1,2),c(0,0),res))
xp=0:10/10+1;yp=xp
lines(trans3d(xp,yp*0+1,exp(-1/5-xp/5),res),lwd=3)
lines(trans3d(xp,yp*0+2,exp(-2/5-xp/5),res),lwd=3)
lines(trans3d(xp*0+2,yp,exp(-2/5-xp/5),res),lwd=3)
lines(trans3d(xp*0+1,yp,exp(-1/5-xp/5),res),lwd=3)
text(trans3d(3,1,0,res),"A")

lines(trans3d(c(0,30),c(0,0),c(0,0),res))
lines(trans3d(c(0,0),c(0,30),c(0,0),res))
lines(trans3d(c(0,0),c(0,0),c(0,1),res))

```

```
points(trans3d(0,0,0,res),pch=20,cex=1.2)
text(trans3d(-1.2,-1.2,0,res),"(0,0)")
text(trans3d(0,30,0,res),"^",srt=-65)
text(trans3d(23.45,0,0,res),"^",srt=-125)

text(trans3d(22.3,-.9,0,res),expression(y[1]))
text(trans3d(-2,24,0,res),expression(y[2]))
```