



# Some Data Mining project lessons

**April 2004** 

Frank Meyer – France Telecom

## **Topics**



## 1. Some data mining applications in Telecom Industry

- Complex (very difficult) applications
- Usual (may be not so easy) applications
- Easy applications

#### 2. Main problems in industrial data mining

- Data management
- Model deployment & maintaining

#### 3. Data Mining & Machine Learning

Some comparisons...

#### Conclusion...

#### France Telecom context



- In the world
  - > 117, 000, 000 clients
  - (240,100 employees on 5 continents)
- In France
  - More than 30, 000, 000 clients
  - > (120 000 employees)
- FT R&D
  - More than 3700 employees
  - > DTL/TIC Lab: 25 (data mining: 10 engineers and researchers full time workers others 15 also diagnostic and image appl.)



## 1. Some data mining applications ...

Examples of projects from Telecom Industry...

Churn/customer loyalty prediction (with acceptable performances)

Marketing campaign improvements

Clustering very large heterogeneous telecom databases (with readable models) Fraud Detection

(Telephone Cards)

Household supervised classification (recognition)

Recommandation Engine (for cross/up selling)

Very difficult

May be illusive.

Easy

(all objectives easily attained)

France Telecom experiences

## Typical very difficult application



### Churn prediction

- Goal: You know that Mr Smith has
  - -a bill about \$124.5
  - -a large increase of his communications every saturday afternoon
  - -Etc... (a lot of information)
- And you want to give Mr Smith a no-loyalty probability (risk to go to a competitor)
  - 0%: Mr Smith will certainly stay
  - 100%: Mr Smith will certainly leave our company (in 2 months, 4 months...)
- currently not enough true positive recognition rate. Even with many well chosen features

## Typical "not so easy" applications



#### Clustering large telecoms datasets

- Goal: build synthetic, readable, usefull clusters from
  - Tables with millions of records
  - Tables with hundreds of attributes
  - Tables with mixed-type attributes
  - and: some objects of interest have weak frequencies
  - and: some attributes are irrelevant or very noisy
- Even if we can find clusters
  - Why my a priori strategic segmentation is not better?
  - How can I understand the result ?
  - Why this group is in this cluster ?
- what is the good algorithm for this task?

## Typical "not so easy" applications



#### Marketing campaign improvements

- goal: Make use of returns of the previous campaign to find rules to better understand what happened, to build better targets for the next campaign
- Example of classical pitfall: (not a real one, but similar examples exist)
  - A marketer says "I think that a good target for ADSL may be the city of Plouigneau" (little city in Brittany, France)
  - A sell campaign is done on Plouigneau.
  - Then somebody says "What about using data mining high-technology to improve the campaign?"
  - A data mining analysis is done.
  - The model is very clear and shows high potential target... in Plouigneau.

## Typical easy applications



- Fraud detection (phone cards)
  - Goal: learn to detect true positive fraud only
  - stereotyped behavior, easy to detect
  - few attributes to consider, each attribute very reliable and meaningfull (example: number of calls / day)
- Household (supervised) classification
  - goal: learn to classify records of clients
  - predefined social categories: Single, Adults with teenagers, Seniors, Adults without child
  - some typical seniors, teenagers behavior... can be seen.

## Typical easy application



- Recommandation engine "people who bought X also bought Y"
- Key points
  - > Algorithm: the simplest, the best.
  - learning process is based on reliable data: purchases on a website (ID of products, ID of customers)
  - Self-maintaining model
  - Easy deployment





- For example: CRISP DM Methodology:
  - www.crisp-dm.org
- 6 steps:
  - 1. Business understanding
  - 2. Data understanding
  - 3. Data preparation
  - 4. Modelling
  - 5. Evaluation
  - 6. Deployment

# 2. Main problems in industrial Data Mining



• ... probably currently without good solution.

## What are the main problems?



- Data management costs
  - Data avaibility
  - Data extraction (select and merge tables)
  - Data re-engeneering (often data understanding)
  - Data preparation
- Model deployment & maintaining
  - Deployment and integration into a process
  - Rebuild the model when its performances decline





- Data preparation ?
  - select data, clean data, recode data...
  - build aggregates...
- Some learning methods (trees/rules based) can be used to reduce costs
  - no data type restrictive
  - no scale sensitive
  - tolerant to noise
  - > => less needs of data preparation
- **Still about 80% of the cost of a data mining project**

## Model deployment & maintaining



- The model is built and evaluated (in a lab)... And after?
- How to deploy and maintain?
- Still a very important problem
  - Mecanics, Physics... => stable models: same causes, same effects
  - This is not true (because of always changing environment):
    - in marketing
    - even in a lot of industrial processes...
  - So Models have a short life-time (we have to rebuild them)
- And unfortunately:
  - Databases and Information Systems are not static
  - Some new data appear, some data become unavailable

### 3. Machine learning / Ind. Data Mining



- Comparison of approaches
- and important research areas ...





- Well known dataset repositories do not represent real-industrial applications today
  - > A small table at FT R&D DM Lab:
    - 8000 instances x 200 attributes
  - UCI repository
    - Iris, Ionosphere... toy datasets
    - Even Letters (20000 instances x 16 attributes) is not really representative
  - Algorithm behaviors on large databases often change.





- you have to understand what the model has learned
  - Black boxes are not reliable
    - In complex project, even with a good methodology, you may use bad attributes (taboo attributes: not really available, or using "future knowledge").
    - If the model shows bad performances, and if it is a black box, what can we do? Where is the problem?
  - What is the most useful: knowledge you cannot share, or knowledge you can share?
  - Data mining is often used in decision making processes





- A good learning algorithm must be scalable
  - ... I can always sample: False.
    - weak frequencies for some objects of interest
    - in high dimension, each instance is important
  - Error rate performance is the only important issue: False.
    - compromise between several properties
    - the speed of the algorithm is also very important
  - Learning algorithms are only used to build a model: False
    - often used to analyse data, to select attributes, to construct aggregates, to test hypothesis
    - often used many times during different tasks in a data mining project (so the quicker, may be the better...)





- Is the classical off-line learning principle the best adapted to industrial purposes?
  - Incremental on-line algorithms
    - self maintaining
    - rapid
    - => reduce deployment cost
  - Reinforcement learning
    - May be well suited for maketing campaigns
      - incremental test/evaluation of new targets
      - reactive model
  - More generally data miners need "interactive" methods
    - very quick methods
    - but also readable methods

### Conclusion



#### Many interesting research areas

- 1. Data mining processes...
- 2. Comparison of learning algorithms in industrial contexts (not synthetic...)
- 3. Self-maintaining, rapid, interactive learning systems
- 4. Learning Systems with multi sources and multi features types integrations abilities

#### Annex



churn prediction performance example

## Precisions on Churn prediction



#### Churn prediction issue

- If you know that Mr Smith has
  - -a bill about \$124.5
  - -a large increase of his communications every saturday afternoon
  - -*Etc*...
- Do you think you can predict that Mr Smith will go to your competitor in 4 months and 5 days at 3 p.m.?
- May be... for some churn prediction application editors...

#### Typical performance

- With a usual 2% churners rate, is a gain factor (lift) of 7 a good performance?
  - gain factor : 7 (but 7 on 2% churners, not on 13% churners !)
  - maximum true positives detected: 14% (on best scores only)
  - minimum error rate for churner detection : 86% (on best scores only)